

**SUMMER VILLAGE OF SUNSET BEACH
REGULAR COUNCIL MEETING
MINUTES
June 29, 2026**

The regular meeting of the council of the Summer Village of Sunset Beach was held at 945 Baptiste Drive in West Baptiste on Monday, June 29, 2026 at 10:00 am.

IN ATTENDANCE

Mayor	Tim Evans
Deputy Mayor	Fred Black
Administrator	Kim Bancroft

Members of Public 1

ABSENT

Council Member Dan Struski

CALL TO ORDER

Mayor Evans called the meeting to order at 10:18 am.

ADOPTION OF AGENDA

Res. 001-06-29-26

MOVED by Mayor Evans that the agenda be adopted as presented.

CARRIED

DELEGATIONS

There were no delegations at today's meeting.

APPROVAL OF MINUTES

Res. 002-06-29-26

MOVED by Deputy Mayor Black that the Minutes of the May 15, 2026 Regular Meeting be adopted as presented.

CARRIED

gFINANCIAL REPORTS

Res. 003-06-29-26

MOVED by Deputy Mayor Black that the financial statements and cheque logs dated June 24, 2026 be accepted as information.

CARRIED

BYLAWS AND POLICIES

BUSINESS

Res. 004-06-29-26

MOVED by Mayor Evans that as per the request from Capital Region Assessment Services Commission, Braden Lanctot be added as an ARB Official in addition to those appointed earlier this year.

CARRIED

Res. 005-06-29-26

MOVED by Mayor Evans that the Privacy Management Program Compliance Binder for POPA be approved as presented.

CARRIED

CLOSED MEETING

Res. 006-06-29-26

MOVED by Mayor Evans that Council and Administration go into closed session at 10:29 am.

CARRIED

Res. 007-06-29-26

MOVED by Mayor Evans that Council and Administration come out of closed session at 10:52 am.

CARRIED

Res. 008-06-29-26

MOVED by Mayor Evans that the line item for Main Road Replacement on the capital budget for 2026 be increased to \$160,000.00 and that after reviewing the quotes received, the quote for Sturcon Services Ltd. be approved and the work scheduled.

CARRIED

COUNCIL REPORTS

CORRESPONDANCE

NEXT MEETING

August 10, 2026, at 10:00 am at 945 Baptiste Drive.

ADJOURNMENT

Mayor Evans adjourned the meeting at 10:58 am.

Mayor

CAO